The How-To's of Applying for Our 2016 Beaverton Arts Mix! Juried Art Show

Artist Workshop #2 - June 30, 2016



Workshop Objectives

- Introduction to the 2016 Beaverton Arts Mix! (BAM!) event
- Step-by-step instructions for applying for this opportunity using Submittable

- Tips and tricks for photographing your work
- Plenty of time for questions and hands-on support

What is BAM! ?

- Four day art show & sale at the Beaverton City Library from Oct. 6-9
- Open regular library hours
- Special Events:
 - Fri. Artist Reception 7–8:30 pm
 - Sat. Quick Draw 10 am-12 pm
 - Sat. Chalk Draw 8 am-4 pm



What is BAM!?













Important BAM! Information

- Please read full artist call in its entirety
 - Free to apply, but \$30 fee for artists selected
 - Volunteer requirement
- Must be an artist residing in Oregon
- Deadline to apply: Monday, July 25 at 11:00PM
- Notification of acceptance/non-acceptance: Friday, August 26
- Artwork will be juried by an experienced arts panel
 - Damara Bartlett Director of Blackfish Gallery, which is owned and operated by artists who represent a rich crosssection of the Oregon art community.
 - Sarah Abbott Accomplished multi-disciplinary artist who exhibits locally and nationally, and co-founder of FO(u)RT, an interdisciplinary art collective dedicated to collaboration and critical discourse.
 - Nicole Rawlins Accomplished painting and printmaking artist, and the Adult Visual Art Director at the Multnomah Arts Center.
 - Anji Grainger Accomplished watercolor artist and instructor at the Multnomah Arts Center.

Sounds fun! How do I apply?

- Using a new online interface called Submittable
- Mhh
 - Because trying something new is fun
 - And because artists have had issues in the past with resizing images and we want to make life easy
- Visit <u>www.BeavertonOregon.gov/BAM</u> and click on the Submittable button
 - Create your free account
 - Follow prompts, submit your information, and upload your photos
 - Technical support button in bottom left corner ©

A view from the jurors' perspectives

- Jurors will first score entries individually before coming together to make final selections as a panel
- Jurors will jury by artwork, not by artist
- More than one work may be accepted per artist
- Jurors will have access to the information you provide in your application, including artist website and artist statement

Photographing your work – the wrong way!

- ISO 800
- Auto exposure
- Auto white balance
- Fluorescent light
- No tripod
- Shutter speed 1/20
- Not straight-on shot



Photographing your work – the wrong way!

- ISO 800 = grainy
- Auto exposure = underexposed
- Auto white balance/fluorescent lighting = wrong color cast
- No tripod + Shutter speed 1/20 = blurry
- Not straight-on shot = angled and keystoned



Photographing your work – Artwork prep

- Avoid shooting with glass in the frame
- Better if frameless (unless frame is important to presentation)
- Crop in camera or post processing to get rid of frame
- If have glass and/or frame make absolutely clean!

Photographing your work - Equipment

Point and shoot

OR

DSLR with zoom or macro lens (not wide angle)

OR

Phone

- Tripod or other support
- Lights (optional)

Photographing your work – General setup

- Match angle of camera to tilt of artwork use level on the artwork and the camera
- Focus at the center of the art
- Camera about 5 feet away
- Use tripod or ladder

Photographing your work - Basic camera settings

- Set the camera on the timer
- Use correct white balance (shady, cloudy, tungsten etc)
- Shoot as RAW image if available, export as jpeg
 OR
 - Shoot and process as high resolution jpeg

Photographing your work - Advanced camera settings

- Try different shutter speeds
 Slower shutter speeds help with colors
- Low ISO (100 is best)
- Bracket and try HDR if high contrast piece

Photographing your work - Lighting

No flash!



Photographing your work - Lighting

- Filtered, indirect, natural light is best
 - Facing North
 - Cloudy day
 - Sunny day inside open garage door OR

Inside large window – camera between window and artwork

Photographing your work - Lighting

- Indoor lighting setup
- Two lights angled 45 degree low power
- Consider softboxes to diffuse light









Photographing your work – Final result

- Even lighting
- Straight
- Correct exposure
- Color correct
- No glare





Photographing your work – Post production

- Computer programs
 - Lightroom or Photoshop
 - Gimp (free from gimp.org)
 - Sumopaint (free from sumopaint.com/app)
 - Picasa (if you have already free from Google no longer available or their new one – Google Photos)
- Phone App Snapseed

Photographing your work – Post production

- Consider cropping out frame
- Balance color (white balance)
- Exposure/contrast correction?

Photographing your work – Post production

Save as jpg with minimum 1200 pixels on the long edge

This image resolution: 983px high by 1200px wide Screen resolution: 1200px high by 1920px wide



Thanks for your attention!

Special thank you to the Oregon Community Foundation for supporting our 2016 Artist Workshop series.

